Computer science majors must maintain an overall grade-point average of 2.0 or better in all required computer science, mathematics, and computer engineering courses in order to graduate. If at the end of any semester, including the first, a student’s cumulative grade-point average in these courses falls below 2.0, the student may not be allowed to continue as a CS major.

The following courses must be passed with a grade of C- or better: CS 410C, CS 410P, CS 415, CS 416, CS 420, CS 515, CS 520, IT 403

If a student wishing to transfer into the computer science major has any coursework that is applicable to the major, the grades in those courses must satisfy the minimum grade requirements for the B.S. degree in computer science. The student must have an overall grade-point average of 2.0 or better in all courses taken at the university.

Student Learning Outcomes

Graduates of the UNH B.A. CS programs will have an ability to:

• Analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions.
• Design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program’s discipline.
• Communicate effectively in a variety of professional contexts.
• Recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles.
• Function effectively as a member or leader of a team engaged in activities appropriate to the program’s discipline.
• Apply computer science theory and software development fundamentals to produce computing-based solutions.
• Learn independently about new technologies, and have the skills needed to understand them.