INFORMATION TECHNOLOGY
(IT)

# Course numbers with the # symbol included (e.g. #400) have not been taught in the last 3 years.

IT 403 - Introduction to Internet Technologies
Credits: 4
Introductory course exploring the fundamentals of Internet communications with an emphasis on the World Wide Web. Students develop an understanding of the Internet's underlying technologies and learn how to utilize them as contributing members of the Web community. Students become proficient with creating and publishing Web pages using HTML and CSS. No prior knowledge or experience is assumed. No credit if credit earned for CS 403. (Note: CS 405 is offered at UNH Manchester, and is not related to CS 405 at UNH Durham.)
Equivalent(s): CS 405, CIS 410F, CIS 495, CS 403
Grade Mode: Letter Grading

IT 502 - Intermediate Web Design
Credits: 4
An intermediate level exploration of the theory and practice of Web design. Students learn the fundamentals of design theory applicable to the World Wide Web and examine tools and techniques for applying that knowledge to their projects. Additional topics include information architecture, usability, accessibility, optimization, typography, and market visibility. Working knowledge of XHTML and CSS required. Prereq: CS 403.
Equivalent(s): CS 502
Grade Mode: Letter Grading

IT 505 - Integrative Programming
Credits: 4
Expands prior programming knowledge through the introduction of another programming language, with a particular emphasis on integrative programming techniques common within IT. Topics include data access and exchange; database concepts; effective interfaces; and leveraging third-party APIs, libraries, and frameworks. Computer Science majors not allowed. Prereq: (CS 416 or CS 417).
Grade Mode: Letter Grading

IT 604 - Server-side Web Development
Credits: 4
An intermediate-level examination of the theory and practice of developing server-side applications for the World Wide Web. Students will learn practical techniques for designing and implementing data-driven Web sites through the use of server-side processing. Working knowledge of HTML, CSS, and some programming language is required. Prereq: IT 403 and a programming course.
Equivalent(s): CS 504
Grade Mode: Letter Grading

IT 605 - Client-side Web Development
Credits: 4
An intermediate-level examination of the theory and practice of developing client-side applications for the World Wide Web. Students will learn practical techniques for designing and implementing dynamic Web sites through the use of client-side processing. Working knowledge of HTML, CSS, and some programming language is required. Prereq: IT 403 and a programming course.
Grade Mode: Letter Grading

IT 609 - Network/Systems Administration
Credits: 4
Introduces the central issues in administration of a networked computer system. Topics include the client-server model (including support of mail, FTP, Telnet, the Web), disk and file systems, backup and recovery, and security. Privacy and other legal/social issues will be discussed. Prereq: IT 520 and a programming course, or permission of the instructor.
Equivalent(s): CS 509
Grade Mode: Letter Grading

IT 612 - Scripting Languages
Credits: 4
This course is a study of the class of programming languages and tools known as scripting languages. Topics include: a general discussion of language design and its relationship to the intended computing environment, introduction to the command-line environment, the role of scripts in controlling and connecting other programs and components, basic functionality of at least two scripting languages, and the syntax use of regular expressions. Programming projects in multiple languages will be required. Prereq: IT 505 or CS 515.
Grade Mode: Letter Grading

IT 630 - Data Science and Analytics
Credits: 4
An introduction to various disciplines that contribute to what is commonly known as Data Science. Students will learn how to gather, analyze, classify data utilizing various techniques. Study of tools and programming techniques to analyze data. Pre-requisite: CS 416 or CS 417 or Permission of Instructor.
Mutual Exclusion: No credit for students who have taken MATH 738.
Grade Mode: Letter Grading

IT 666 - Cybersecurity Practices
Credits: 4
Through readings, exercises, research papers, and exams students will acquire the skills needed to implement solutions for security-related issues. Students will discuss security policies, legislation, system procedures, tools, and techniques. Students will analyze the patterns that attackers use to gain access to systems and understand what is required to defeat those attack patterns. At the conclusion of the course, students will have a heightened sense of security in the actions they take when using and maintaining computer systems. Prereq: CS 527.
Grade Mode: Letter Grading

IT 696 - Independent Study
Credits: 1-6
Individual projects developed and conducted under the supervision of a faculty member. Prereq: permission of faculty supervisor and department chairperson. Only open to Information Technology majors.
Repeat Rule: May be repeated for a maximum of 8 credits.
Grade Mode: Letter Grading
IT 699 - Internship
Credits: 1
Provides the opportunity to apply academic experience in settings associated with future professional employment. Proposals for the internship must be approved by the instructor prior to registration. Students may receive compensation for their internship work. Prereq: permission. Information Technology majors only.
Repeat Rule: May be repeated for a maximum of 4 credits. May be repeated up to 3 times.
Equivalent(s): IT 600
Grade Mode: Credit/Fail Grading

IT #704 - Advanced Web Development
Credits: 4
An advanced exploration of various topics in Web development. Topics covered each semester will be chosen to reflect the current state of stable and accepted Web technologies, with a decided emphasis on open-source solutions. Both client-side and server-side technologies are likely to be included, with particular attention given to concepts and techniques used to facilitate efficient Web development. Prereq: IT 604.
Grade Mode: Letter Grading

IT 705 - Project Management for Information Technology
Credits: 4
This course focuses on a core set of project management essentials that can affect the bottom line of project technical and business performance. These are termed “best practices,” and those addressed are: formal risk management, agreement on interfaces, metrics based scheduling/tracking, frequent binary completion milestones, incremental development, people aware management style, and change management. The emphasis is on information technology projects; however, the basic principles are pertinent to a wider class of project domains. Prereq: Senior standing in IT or permission.
Attributes: Writing Intensive Course
Grade Mode: Letter Grading

IT 718 - Cloud Computing Principles
Credits: 4
Students will learn fundamental cloud architectural principles of: operational excellence, security, reliability, performance efficiency, and cost optimization through readings, labs, and a hands-on project. Course material will cover cloud offerings from Amazon’s AWS, Microsoft’s Azure, and Google’s Cloud Platform. Students complete a semester-long project in which they are required to implement a complete Cloud solution. Prereq: CS 527 or equivalent with Instructor’s permission.
Grade Mode: Letter Grading

IT 725 - Network Technology
Credits: 4
Introduction to fundamental concepts of computer networks and exploration of widely-used networking technologies. Topics include principles of congestion and error control; network routing; local, wireless and access networks; application protocol design; and network programming. In-depth discussion of the Internet suite of protocols. Prereq: IT 520.
Equivalent(s): CS 725
Grade Mode: Letter Grading